**PROGRAMACIÓN II**

**Trabajo Práctico 7 – Herencia y Polimorfismo**

**Alumno**: Chiavón, Facundo

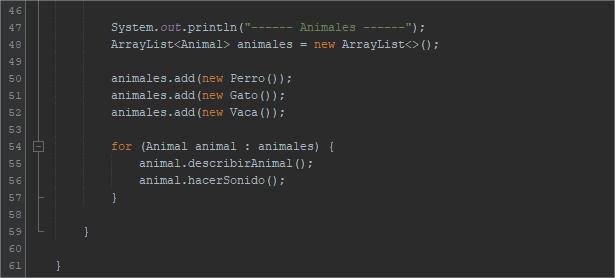
**Github**: https://github.com/Farvon/UTN-TUPaD-P2.git

**Caso** **Práctico 1**

Implementación de la herencia y polimorfismo en clases de Java.

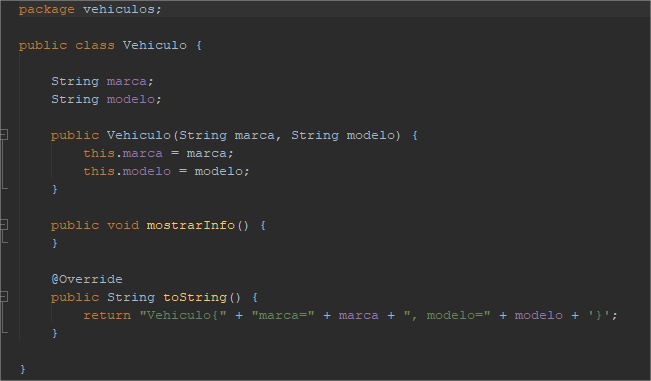
**Clase main**



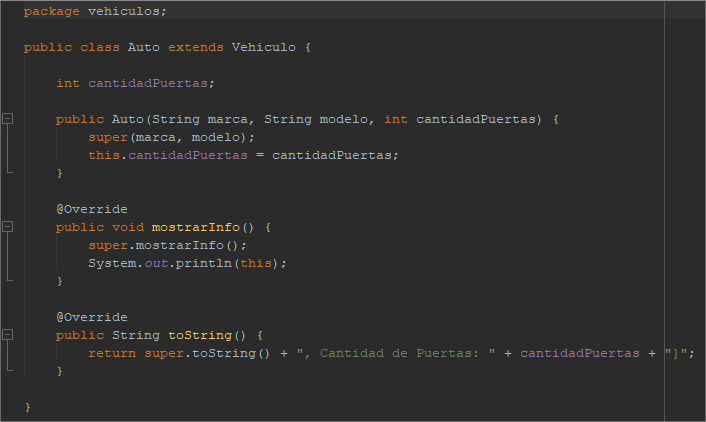


**1. Vehículos y herencia básica**

**Clase Vehículo**



**Clase Auto**

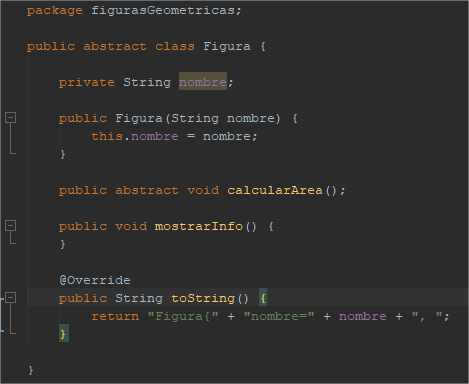


**Resultado**

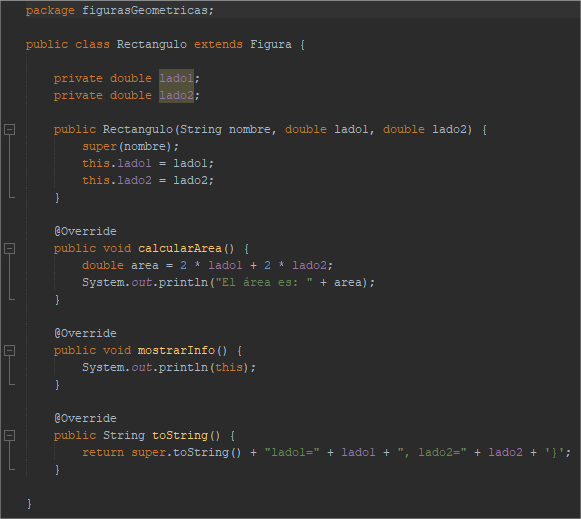


**2. Figuras geométricas y métodos abstractos**

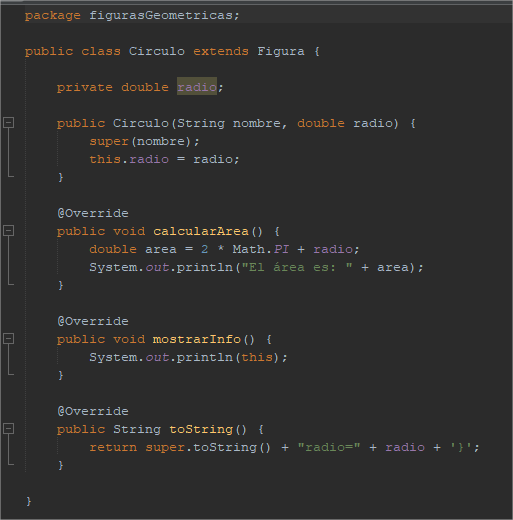
**Clase Figura**



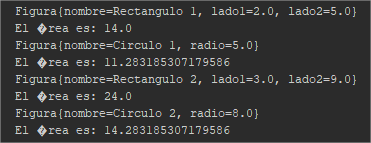
**Clase Rectangulo**



**Clase Circulo**

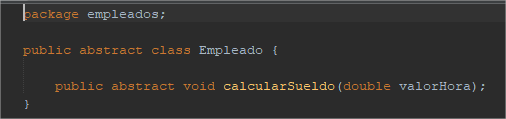


**Resultado:**

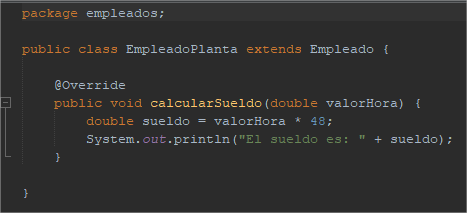


**3. Empleados y polimorfismo**

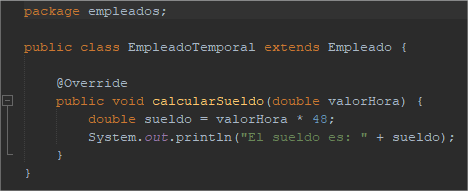
**Clase Empleado**



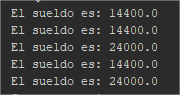
**Clase EmpleadoPlanta**



**Clase EmpleadoTemporal**

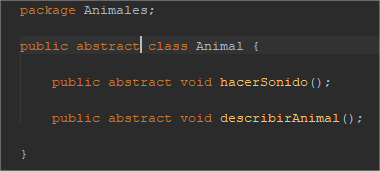


**Resultado**

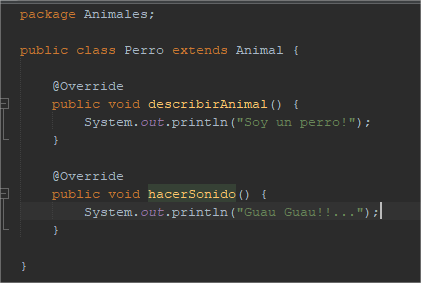


**4. Animales y comportamiento sobrescrito**

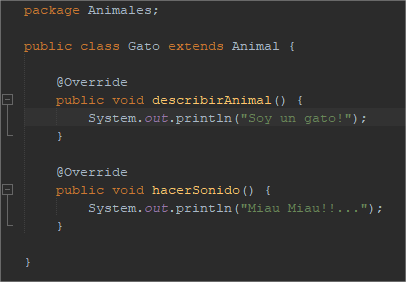
**Clase Animal**



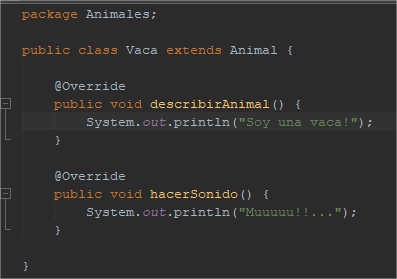
**Clase Perro**



**Clase Gato**



**Clase Vaca**



**Resultado**

